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1. Young's Double-Slit Experiment (Interference)

Condition of constructive interference
(Bright lines)

$$\text{i) } |l_1 - l_2| = m\lambda \quad (m = 0, 1, 2, 3, \dots)$$

$$\text{ii) } |l_1 - l_2| \approx d \sin\theta$$

$$\text{iii) } \rightarrow d \sin\theta = m\lambda \quad (m = 0, 1, 2, 3, \dots)$$

$$\text{iv) } d \sin\theta \approx d \tan\theta \approx d \frac{x_m}{L}$$

$$\text{v) } \rightarrow x_m = m \frac{L\lambda}{d} \quad (m = 1, 2, 3, \dots)$$

$$\text{vi) } \rightarrow \Delta x = x_{m+1} - x_m = \frac{L\lambda}{d}$$

- Wavelength $\lambda = 632.8$

- Slit Separation $d = 4.0 \times 10^{-4}$

- (Slit width $w = 0.10$) 1.0×10^{-4}

- Distance between slit and screen $L = 0.60$

Theoretical value of $\Delta x : 9.49 \times 10^{-4}$

Measurement of X_m

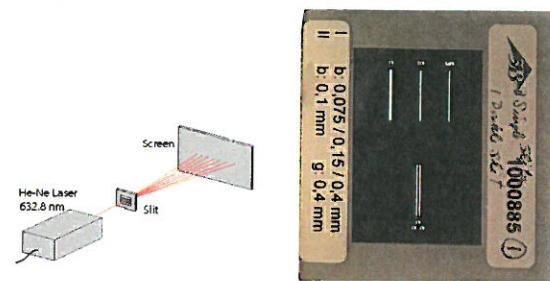
- Order $m = 15$

- Distance $X_m = 1.42 \times 10^{-2}$

$$\Delta x = X_m / 2m$$

Observed value of $\Delta x : 5.0 \times 10^{-4}$

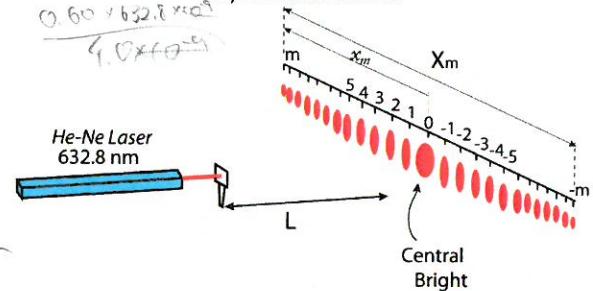
A) Set up



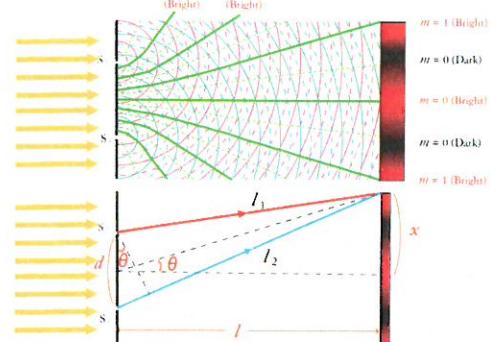
B) Fringes on Screen



C) Measurement



D) Mechanism of interference



2. Single-Slit Diffraction

Condition of destructive interference
(Dark lines)

$$\text{i) } |l_1 - l_2| = (2m + 1) \lambda/2 \quad (m = 0, 1, 2, 3, \dots)$$

$$\text{ii) } |l_1 - l_2| \doteq \frac{w}{2} \sin\theta$$

$$\text{iii) } \rightarrow W \sin\theta = m\lambda \quad (m = 1, 2, 3, \dots)$$

$$\text{iv) } W \sin\theta \doteq W \tan\theta \doteq W \frac{x_m}{l}$$

$$v) \quad \rightarrow \quad x_m = m \frac{L\lambda}{w} \quad (m = 1, 2, 3, \dots)$$

$$\text{vi) } \rightarrow \Delta x = x_{m+1} - x_m = \frac{L\lambda}{w}$$

$$\text{Wavelength } \lambda = \underline{632.8 \times 10}$$

- Slit width $W = 4.0 \times 10^{-5}$

- Distance between slit and screen $L = 0.60$

Theoretical value of Δx : 3.8×10^{-5}

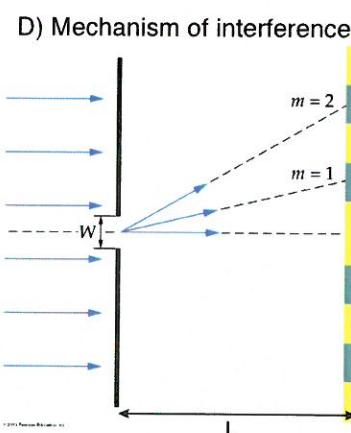
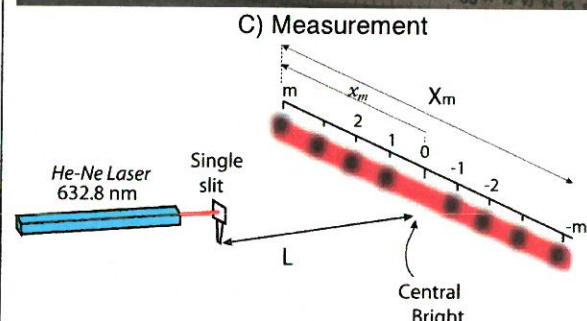
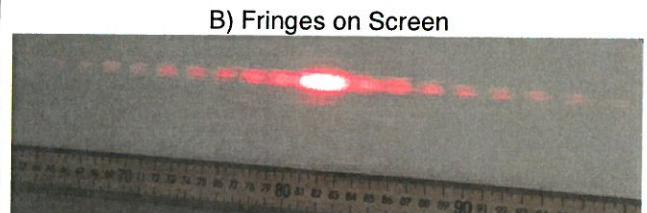
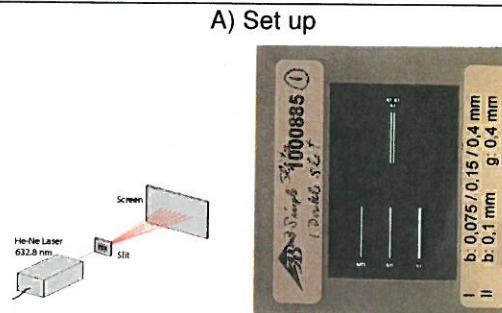
Measurement of X_m

• Order $m = 15$

$$\text{Distance } X_m = 3.7 \times 10^{-2}$$

$$\Delta x = X_m / 2m$$

Observed value of Ax :



3. Diffraction Grating

Condition of constructive interference
(Bright lines)

$$\text{i) } |l_1 - l_2| = m\lambda \quad (m = 0, 1, 2, 3, \dots)$$

$$\text{ii) } |l_1 - l_2| = d \sin\theta$$

$$\text{iii) } \rightarrow d \sin\theta = m\lambda \quad (m = 0, 1, 2, 3, \dots)$$

$$\text{iv) } d \sin\theta = d \tan\theta = d \frac{x_m}{L}$$

$$\text{v) } \rightarrow x_m = m \frac{L\lambda}{d} \quad (m = 1, 2, 3, \dots)$$

$$\text{vi) } \rightarrow \Delta x = x_{m+1} - x_m = \frac{L\lambda}{d}$$

- Wavelength $\lambda = 632.8 \times 10^{-9}$

- Grating lines/mm $N = 100$

- Slit Separation $d = \frac{1 \times 10^{-3}}{N} = 1.0 \times 10^{-5} \text{ (m)}$

- Distance between slit and screen $L = 0.60$

Theoretical value of $\Delta x : 3.7 \times 10^{-2}$

Measurement of X_m

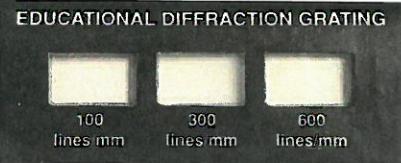
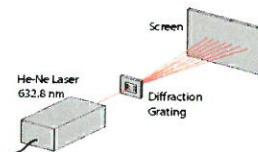
- Order $m = 1$

- Distance $X_m = 2$

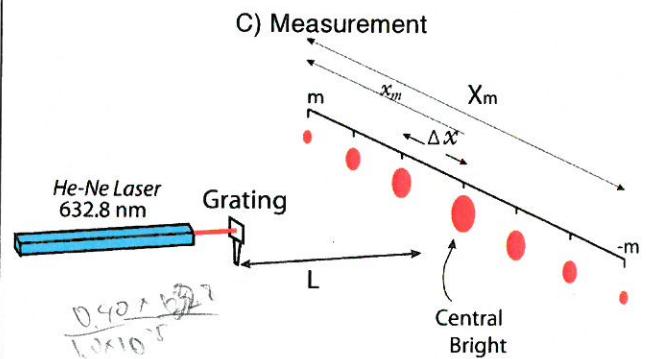
$$\Delta x = X_m / 2m$$

Observed value of $\Delta x : 3.5 \times 10^{-2}$

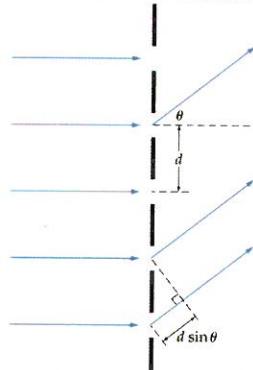
A) Set up



B) Fringes on Screen



D) Mechanism of interference



Polarization			
			Results
1	Reflected light on the windows		When the slit is horizontal you can't see the reflected (gl). When vertical, we can see.
2	Reflected light on the water surface		When slit is vertical, you can see scissors clearly. Horizontal, nothing happens.
3	Reflected light outside, such as road surface and water surface		When the slit is vertical you don't see reflected light
4	Blue sky	 Interestingly, the blue sky is also polarized.	When the slit is vertical the sky seems more reddish.
5	Water including milk	 The direction depends on the places	The case (a) H, you can't see light. the case (b) V, you can't see light. case (c) H, you can't see.
6	Reflection		The case (e) H, you can't see light The case (f) V, you can't see light
7	Opinions	<p>I t was pretty fun</p> <p>Tohei</p>	